

City of Stillwater 2024 Meeting Calendar

JANUARY						
S	M	T	W	T	F	S
	1	2*	3	4	5	6
7	8	9	10	11	12	13
14	15	15*	16	17	18	19
21	22	23	24	25	26	27
28	29	30	31			

FEBRUARY						
S	M	T	W	T	F	S
				1	2	3
4	5	6*	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	26	27	28	28	29

MARCH						
S	M	T	W	T	F	S
					1	2
3	4	5	6*	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24/31	25	26	27	27	28	29

APRIL						
S	M	T	W	T	F	S
	1	2*	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	24	25	26
28	29	30				

MAY						
S	M	T	W	T	F	S
			1	2	3	4
5	6	7*	8	9	10	11
12	13	14	15	16	17	18
19	20	20	21	22	23	24
26	27	28	29	30	31	

JUNE						
S	M	T	W	T	F	S
						1
2	3	4*	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23/30	24	25	26	26	27	28

JULY						
S	M	T	W	T	F	S
	1	2*	3	4	5	6
7	8	9	10	11	12	13
14	15	16	16	17	18	19
21	22	23	24	25	26	27
28	29	30	31			

AUGUST						
S	M	T	W	T	F	S
				1	2	3
4	5	6	7*	8	9	10
11	12	13	14	15	16 ^{CB}	17
18	19	20**	21	22	23	24
25	26	27	28	28	29	30

SEPTEMBER						
S	M	T	W	T	F	S
1	2	3*	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	25	26	27
29	30					

OCTOBER						
S	M	T	W	T	F	S
		1*	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31		

NOVEMBER						
S	M	T	W	T	F	S
					1	2
3	4	5	6*	7	8	9
10	11	12	12 ^{CB}	13	14	15
17	18	18	19	20	20	21
24	25	26	27	28	29	30

DECEMBER						
S	M	T	W	T	F	S
1	2	3*	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	18	19	20
22	23	24*	25	26	27	28
29	30	31*				

Meetings are held at City Hall, 216 4th St. N. unless otherwise noted below.

- City Council (7 pm; *4:30 & 7 pm; **3:30 & 7 pm;)
- Charter Commission (7 pm) (cb=canvas board)
- Downtown Parking Commission (8:30 am)
- Heritage Preservation Commission (7 pm)
- Holiday-Office Closed (*1/2 day closed at noon)
- Human Rights Commission (7 pm; *7:30 am)

- Jt Cable Comm (6 pm, 1492 Frontage Rd W)
- Library Board of Trustees (5:30 pm, 224 3rd St N)
- Parks & Recreation Commission (7 pm)
- Planning Commission (7 pm)
- PNP/Primary/General Elections
- Utilities Commission (8:30 am)